

CONNIE QIN HE

Story Artist / 3D Generalist

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EDUCATION

Ringling College of Art and Design, Sarasota FL BFA, Computer Animation, May 2018. GPA 3.5/4.0

Thesis: 3-minute animated film focused on Story and Character Animation. 2-person team.

West Nottingham Academy, Colora, MD High School Diploma 2014. GPA 3.8/4.0

National Honor Scholar 2013-2014, National Art Honor Scholar 2013-2014

EXPERIENCE

Story Artist / Designer, Taiko Animation Studio, Los Angeles, CA, September 2018-present

- Storyboarded and designed assets for animated short films, commercials, and feature films.
- Contribute to strategic decisions with the IP development teams. Developed stories with emphasis on strong character motion and viewer engagement through emotion.
- Drew quickly and illustrated concepts through sketches, paintings and storyboards in Photoshop.
- Used knowledge of anatomy, perspective, composition, and staging, with appealing characters.
- Reworked materials while maintaining visual innovations through critiques.

Scene Assembly, Blur Studio, Los Angeles, CA, Summer 2018

- Assembles modeled and animated assets (environments, characters, FX, etc.). In addition to creating environments and set dressing, scene assembly lights all the assets, renders them, and then composites those renders into final frames to create the end product.
- Worked on show and trailer for League of legend, Spiderman PS4, and Netflix's Love Death & Robot series.

Co-Director, *Watermelon: A Cautionary Tale*, Ringling College of Art and Design, Sarasota, FL 2017-2018

- Developed and animated 3 minutes, 45 shots animated film/thesis; worked closely with a partner on all stages of pipeline.
- Successfully pitched story and visuals for plot, character, setting, and asset production to the faculty review team.
- Provided and capitalized on production management roles, creating industry standard work environments.

Creative Intern, Dentsu Aegis Network, Shanghai, China, summer 2016

- Campaign advertisement for international Top 5 advertising agency for clients including Coca-Cola, Adidas, Louis Vuitton, Tencent and League of Legend:
- Designed storyboards for commercial; finalized drawings and mockup for outdoor advertising, Virtual Reality displays, graphic designs for clients.
- Critically negotiate with colleagues and principles on appropriate expressions for clients under strict deadlines.

AWARDS

California International Short Film Festival, Best Animation Gold Award 2018

Hollywood International Moving Pictures Film Festival, Best Animated Short Award Winner 2018

Hollywood New Directors, Official Selections 2018

Independent Shorts Awards, Best Animation Short Award Winner June 2018

London Independent Film Awards, Best Animation Award Winner 2018

Los Angeles Independent Film Festival Awards, Best Animation Short Award Winner 2018

Paris International Animation Film Festival, Semi-Finalist 2018

Queen Palm International Film Festival, Award Winner 2018

SKILLS

Advanced proficiency with Mac and PC platforms in Autodesk Maya, 3Ds MAX, Zbrush, Adobe Photoshop, Illustration, Premiere, After Effects, Storyboard pro, 3D Coat, Substance Painter, Pixar Renderman, Arnold, V-Ray, The Foundry's Nuke, Unreal Engine 4, Oculus Quill and Microsoft Office Suite. Fluent in English, and Mandarin Chinese; conversational Japanese. Studied piano for 18 years. Avid reader of psychology.